Subject	Microprocessors	Course Code	CT212	Theoretical	3 hrs / wk
Semester	3	Prerequisite	CT117	Practical	3 hrs / wk

Program Learning Components				
	1- Introduction to microprocessors (mps).			
Week 1-2	Historical background.			
	Microprocessor tasks.			
	Power of microprocessor.			
	Microprocessor system concept.			
	• Microprocessor structure (8086 mp architecture):			
	• Execution unit.			
	• Bus interface unit.			
	 Memory segmentation. 			
	Logical address and physical address calculation.			
Week 3-6	2- Introduction to assembly language:			
	• Assembly language vs high level languages.			
	• Assembly language program structure.			
	• Data movement instructions (MOV, XCHG, PUSH, POP).			
	• Arithmetic instructions (ADD, SUB, MUL, DIV, INC, DEC, etc).			
	 Logical instructions (AND, OR, XOR, NOT). 			
	• Shift and rotate instructions (SHL, SHR, ROL,ROR, etc).			
	• Compare instructions (CMP, TEST)			
	• Program counter and control instructions.			
Week	3- Addressing modes: (immediate, register, direct, register indirect, based			
7	relative, indexed relative, based index relative).			
Week 8-10	4- 8086 Pins and signals:			
	Minimum mode.			
	• Maximum mode.			
	• Generation of control signal for memory and I/O ports			
	\circ (MEMR, MEMW, IOR, IOW).			
	• Bus cycle and time states.			
	• Bus timing for a Read operation.			
	• Bus timing for a Write operation.			
Week	5- 8086 addressing and address decoding.			

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11-12	 Memory interfacing to 8086 based system: (Interfacing ROM, RAM, EPROM to mp). Read and Write (a byte & data word). Address decoding methods. 		
	6- Introduction to 8086 interrupt		
XX 7 I	• Role of interrupts.		
Week	• Interrupts categories: software interrupts and hardware interrupts.		
13-14	• Interrupt service routine ISR.		
	• Interrupt vector table IVT.		
	Processing interrupts.		
Microprocessor I Lab:			
In the Lab, students learn assembly language programming and gain the necessary			
information and skills to use the language tools such as : Editor, assembler, Linker, debugger			
Moreover students should write simple programs to try and use all the instruction given in the			
lectures.			